# Adaptive Mobile Web Design

with a server side flavour

James Rosewell & Thomas Holmes



# **Explain Server Side options**

Objective = Efficient use of...

- 1. your time
- 2. resources (server, client and data network)

# Agenda

- 1. Design Concepts
- 2. Demonstration
  - a) 3 Minute Setup
  - b) X2 Content Management Systems
  - c) Live Code
- 3. Summary



### **Considerations - Mobile vs Desktop**

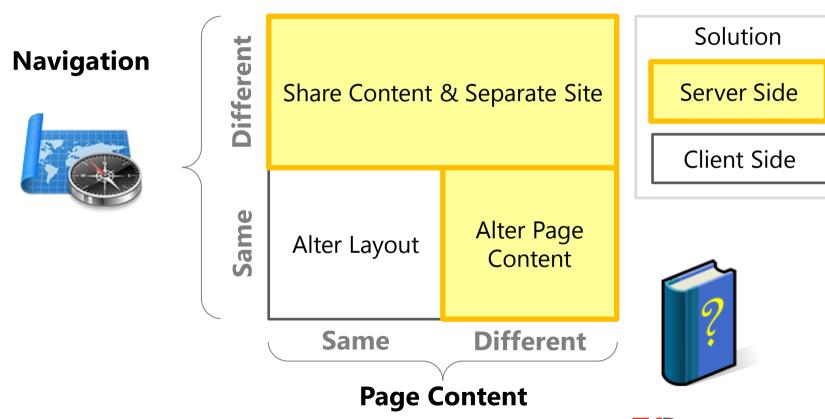
### Different **Navigation** Share Content & Separate Sites Same Alter Page Alter Layout Content **Different** Same **Page Content**



51Degrees.mobi

1st June 2012

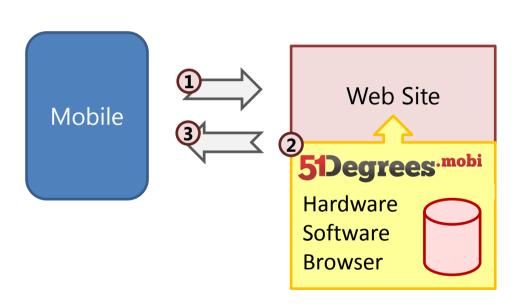
### **Considerations - Mobile vs Desktop**



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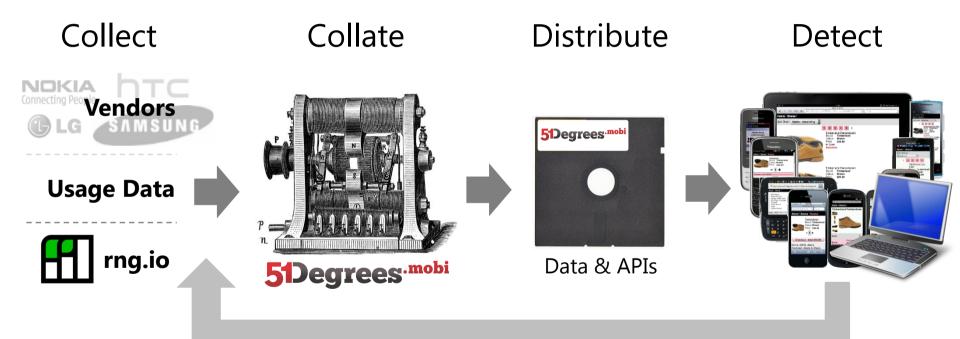
51Degrees.mobi

## What is server side detection?



- 1. Request received
- 2. 51Degrees.mobi plugin detects client capabilities
- Response adapted for client

## How do we create data?



# Feature Detection - Ringmark



Ringmark ~ 30 seconds

51Degrees.mobi ~> 11ms



Ringmark is a feature detection site - donated to W3C Coremob by Facebook



# 99.8% Accuracy

# 51Degrees.mobi

Go on. Try it now. How did we do?

Server adapts response

**Real devices and browsers** 

**Community component** 

Not just browser data



# 51Degrees.mobi

137,581 servers to date

280m devices in April 2012

**CMS** integration





More soon...

# Demonstration

```
don't return int
  CMS - Ingeniux char *to, const char *from );
  CMS - Dot Net Nukest char *string);
  PHP Sitestr ( const char *string1, const ch
har *strchr ( const char *string, int e );
                                 51Degrees.mobi
```

# Visual Studio

**Install Video** 



# PHP Install Video



## A Model View Controller CMS

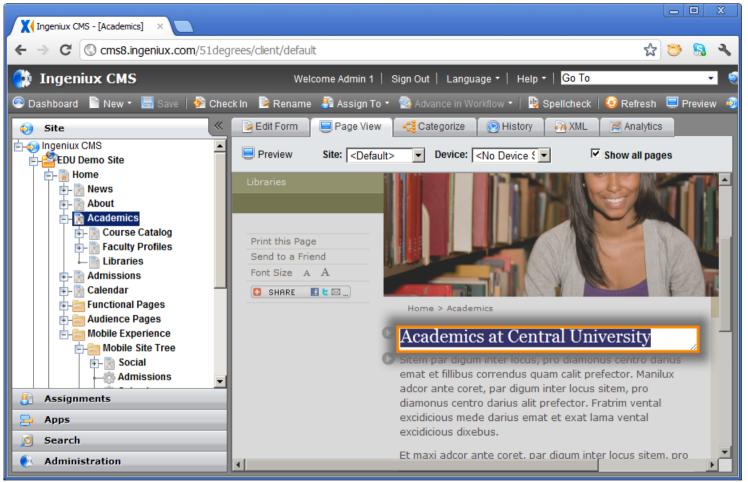






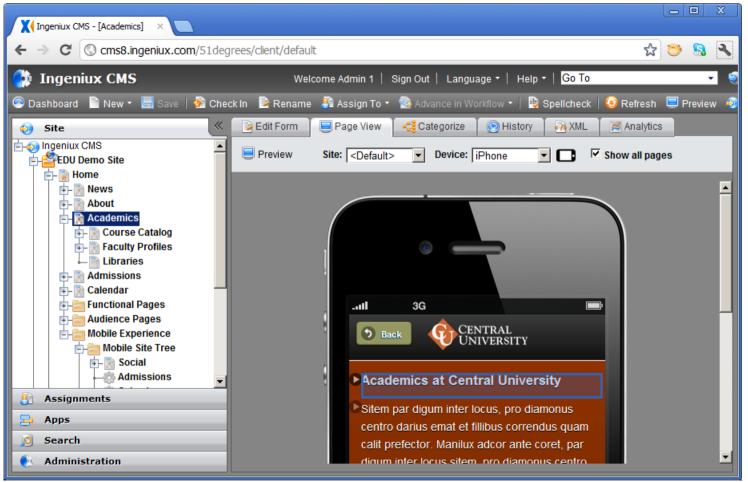














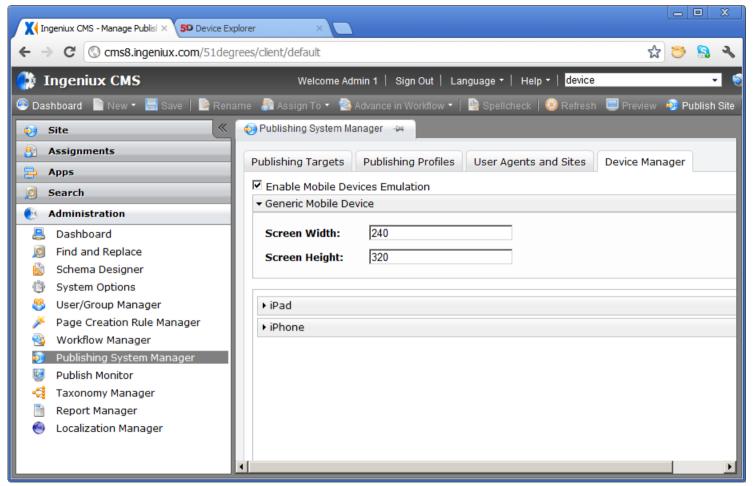












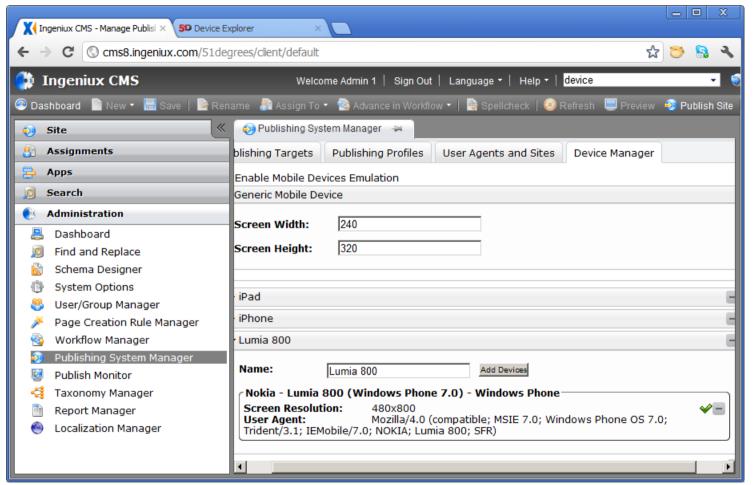






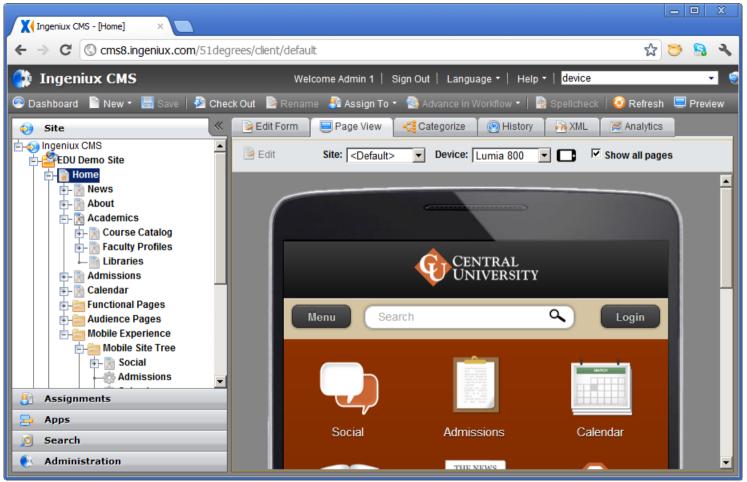






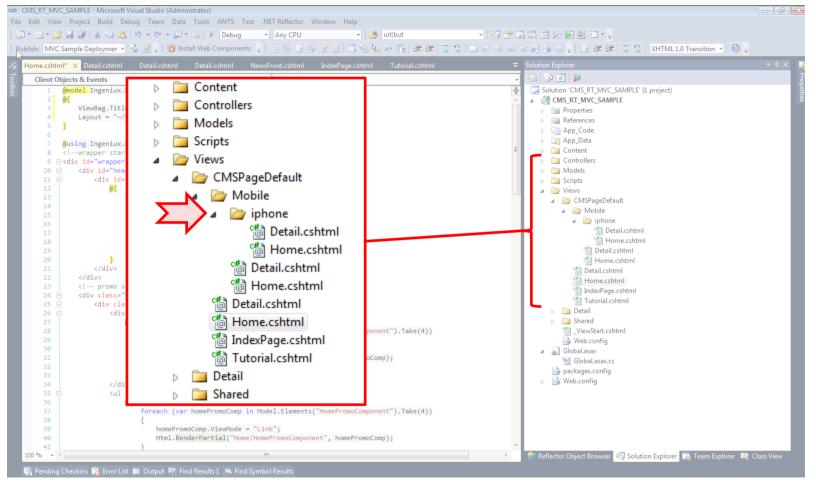






















7 million downloads

#1 Microsoft based CMS

UK mobile industry podcast

10k listeners and readers a month







- **Tablets**
- **Shared Content**
- Navigation
- Mobile Adverts
- Touchscreen









```
@media only screen and (max-width: 768px) and (-webkit-min-device-pixel-ratio:0)
    /* Centers the Page */
    #center
    /* Change the width below to change the page width, minimum 684px */
        width: 750px;
    }
    #breadcrumb a
        /* Resizes Breadcrumb Width */
        width: 510px;
    }
    #searchbox .NormalTextBox
        /* Resizes Search Box */
        width: 160px;
    #search a
        /* Resizes Search Box */
        margin-top: Opx;
        width: 208px;
    #search_b
        /* Resizes Search Box */
        width: 208px;
        top: Opx;
        position: relative;
```

Alter Layout CSS3



#### thefonecast.com - Tablet

### **Navigation**



Different

Same

Share Content & Separate Sites

**Alter Layout** 

Alter Page Content

Same

**Different** 



Page Content
1st June 2012









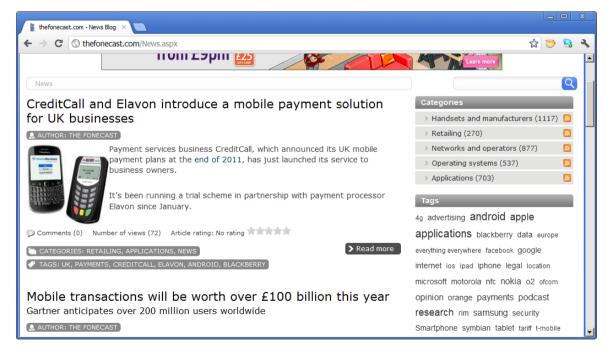
	News	Search	Podcasts
Mobile			

#### Mobile transactions will be worth over £100

than a network would normally permit by breaking them up and then reassembling them.

News	
Opinion	
Search	
Categories	
Archive	
About Us	
Podcasts	

#### **Share Content & Separate** Sites









#### thefonecast.com - Mobile

#### **Navigation**



Different

**Share Content & Separate Sites** 

Same

Alter Layout

Alter Page Content

Same

**Different** 



Page Content
1st June 2012







#### DotNetNuke Architecture Presentation Layer (UI) Custom User Controls (ASCX) Business Custom Objects Business (CBO) Objects (CBO) Business Logic Layer (BLL) **Business Components IDataReader** Data Access Layer (DAL) Abstract Data Provider (Factory) Scalars Concrete Data Providers (SqlDataProvider, AccessDataProvider,...) **Data Access Application Blocks** (DAAB)

Share content through BLL and DAL

Only UI layer different



Q

- Create a mobile website redirection
- Create a redirection using advanced options

Create

Below is a list of site redirections. To add a new one, click "Create" to start.

			Redirection Rule	Device Type	Enabled
4 🕽 →		×	1. Home Page	MobilePhone	✓
4.‡→		×	2. News Page	MobilePhone	✓
4	<b>2</b>	×	3. Opinion Page	MobilePhone	✓

### Redirect rules for all pages







#### "Tweaked" Menus & x2 Skins

#### Main menu excludes "Mobile"

```
<div class="mainMenu">
      <ddr:menu runat="server" id="dnnNAV" menustyle="DNNMenu" ExcludeNodes="Mobile" />
</div>
```

+ "big screen" skin

#### Header mobile menu – only x3 options

#### Footer menu only shows children

+ "mobile" skin







```
protected override void OnInit(EventArgs e)
    HtmlMeta metaViewPort = new HtmlMeta();
    metaViewPort.Name = "viewport";
    metaViewPort.Content = "width=device-width, height=device-height, initial-scale=1.0, " +
        "user-scalable=0, minimum-scale=1.0, maximum-scale=1.0":
    Page.Header.Controls.AddAt(0, metaViewPort);
    if (Request.Browser["HasTouchScreen"] as String == "True")
        var linkSize = Request.Browser["SuggestedLinkSizePoints"] as String;
        if (linkSize != null)
            Page.ClientScript.RegisterClientScriptBlock(
                GetType(),
                "51Degrees.mobi",
                String.Format("<style type=\"text/css\"> " +
                    "#MainMenu a, #BreadCrumbs a, #HeaderMenu ul li a, .category menu ul li div a {{ "+
                        "font-size: {0}pt !important; }} </style>", linkSize));
            Spacer.Visible = true;
    switch (Request.Browser["LayoutEngine"] as String)
        case "Trident":
            HtmlMeta metaIE = new HtmlMeta();
            metaIE.HttpEquiv = "X-UA-Compatible";
            metaIE.Content = "IE=edge";
            Page.Header.Controls.AddAt(0, metaIE);
            break;
    TopAdvert.Visible = Request.Browser.IsMobileDevice;
```

### Extra Skin Code

"Intelligence"



```
protected override void OnInit(EventArgs e)
 HtmlMeta metaViewPort = new HtmlMeta();
   metaViewPort.Name = "viewport";
   metaViewPort.Content = "width=device-width, height=device-height, initial-scale=1.0, " +
      "user-scalable=0, minimum-scale=1.0, maximum-scale=1.0":
  Page.Header.Controls.AddAt(0, metaViewPort);
       Set a viewport to limit zoom
       HtmlMeta metaViewPort = new HtmlMeta();
       metaViewPort.Name = "viewport";
       metaViewPort.Content = "width=device-width, height=device-height, initial-scale=1.0, " +
            "user-scalable=0, minimum-scale=1.0, maximum-scale=1.0";
       Page.Header.Controls.AddAt(0, metaViewPort);
          Spacer. Visible = true;
   switch (Request.Browser["LayoutEngine"] as String)
      case "Trident":
          HtmlMeta metaIE = new HtmlMeta();
          metaIE.HttpEquiv = "X-UA-Compatible";
          metaIE.Content = "IE=edge";
          Page.Header.Controls.AddAt(0, metaIE);
          break;
   TopAdvert.Visible = Request.Browser.IsMobileDevice;
                                                                                             51Degrees.mobi
```

```
protected override void OnInit(EventArgs e)
   HtmlMeta metaViewPort = new HtmlMeta():
   metaViewPort.Name = "viewport";
   metaViewPort.Content = "width=device-width, height=device-height, initial-scale=1.0, " +
      "user-scalable=0, minimum-scale=1.0, maximum-scale=1.0":
   Page.Header.Controls.AddAt(0, metaViewPort):
     (Request.Browser["HasTouchScreen"] as String == "True")
       Improve usability on touch screens by making buttons and links larger
       if (Request.Browser["HasTouchScreen"] as String == "True")
            var linkSize = Request.Browser["SuggestedLinkSizePoints"] as String;
            if (linkSize != null)
                Page.ClientScript.RegisterClientScriptBlock(
                    GetType(),
                     "51Degrees.mobi",
                     String.Format("<style type=\"text/css\"> " +
                         "#MainMenu a, #BreadCrumbs a, #HeaderMenu ul li a, .category menu ul li div a {{ "+
                              "font-size: {0}pt !important; }} </style>", linkSize));
                Spacer.Visible = true;
```







```
protected override void OnInit(EventArgs e)
   HtmlMeta metaViewPort = new HtmlMeta();
   metaViewPort.Name = "viewport";
   metaViewPort.Content = "width=device-width, height=device-height, initial-scale=1.0, " +
             Add browser specific meta tags
   Page.Head
   if (Reques
             switch (Request.Browser["LayoutEngine"] as String)
       var 1
       if (1:
                  case "Trident":
                       HtmlMeta metaIE = new HtmlMeta();
                       metaIE.HttpEquiv = "X-UA-Compatible";
                       metaIE.Content = "IE=edge";
                       Page.Header.Controls.AddAt(0, metaIE);
                                                                                 div a {{ "+
                       break;
   switch (Request.Browser["LayoutEngine"] as String)
       case "Trident":
          HtmlMeta metaIE = new HtmlMeta();
          metaIE.HttpEquiv = "X-UA-Compatible";
          metaIE.Content = "IE=edge";
          Page.Header.Controls.AddAt(0, metaIE);
          break;
   TopAdvert.Visible = Request.Browser.IsMobileDevice;
```

DOTNETNUKE





#### Example mobile advert

```
Mobile Google adverts require server side code
```

```
<asp:Panel id="TopAdvert" runat="server" class="TopAdvert">
    <FiftyOne:GoogleMobileAds runat="server" ID="GoogleMobileAdvertTop" />
</asp:Panel>
<asp:Panel id="Spacer" runat="server" Visible="false" Height="50px" />
```







Code

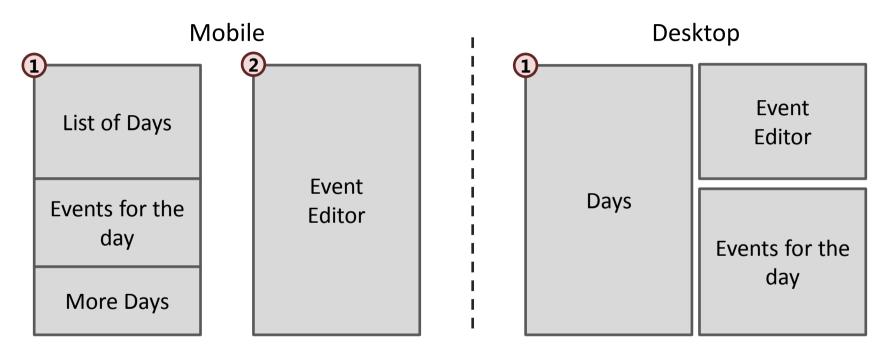
Advert

Skin



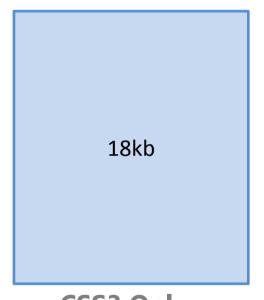
#### CSS3 vs Server Side

## Simple Application



#### Data Difference

44% wasted data



Extra CSS &
Redundant content
on mobile phone

10kb

**CSS3 Only** 

**Server Side** 

Plus no images were used

1st June 2012



## **Key Points**

- display:none wastes data
- used physical screen size to control layout

```
if($_51D['ScreenMMwidth'] == 'Unknown')
   $IsMobile = $_51D['IsMobile'] == 'True';
else
   $IsMobile = IntVal($_51D['ScreenMMwidth']) < 100;
?>
```

images really waste data... <u>demo page</u>

#### The Device Data

#### **Differences Lite / Premium Data**

	Lite	Premium
# Properties	50	103 (IsTablet, Physical Screen Size, Input Method)
Update Frequency	Monthly	Weekly – automatic
Age of Data	3 Months	1 Week
Data Licencing	Mozilla Public Licence 2 (MPL2)	Bespoke – allows white label
Cost	Free	From 64p per Day
Platforms / APIs	.NET, PHP, Perl with C, Java coming soon – all code MPL2	



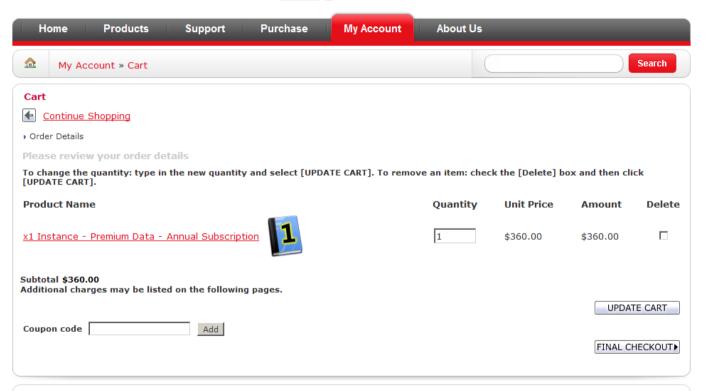








Tuesday, May 29, 2012



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#### We've covered



1. Explain server side options

Efficient use of...



2. your time



3. resources (server, client and data network)

#### Affiliates & Partners Wanted



15% commission for web referrals

**Higher for resellers & specific opportunities** 

http://51degrees.mobi/MyAccount/AffiliateProgramme.aspx



http://51degrees.mobi/ota for presentation, video and code

# 51Degrees.mobi

.NET: DotNetNuke, Igeniux, Umbraco, WebNodes, SiteCore, nopCommerce; PHP: Wordpress, Joomla, Drupal, CodeIgniter; Perl with C & Java and more CMSs coming soon